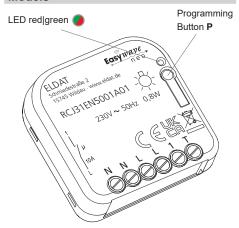


RCJ31 Flush-mounted receiver 230 V normally open

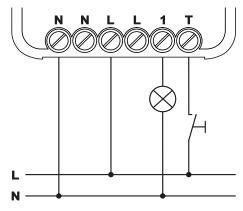


Models



RCJ31EN5001A01

Wiring diagram



Wire cross-sections

Only wires with a cable cross-section of 0.5 mm² to 2.5 mm² shall be connected. The stripping length of the connecting wires is 6 to 7 mm.

Technical Details

868.30 MHz Frequency: Radiated power: 6.38 mW Modulation: FSK

Coding: Easywave neo,

POTA Device type: switch

230 V AC, 50 Hz Power supply: Input: 1 external button 1 potential-loaded relay Output:

contact (normally open)

0.4W standby Power consumption:

0.8W max. w/o load

Maximum contact load

10 A / 2,300 VA - resistive load $\cos \varphi = 1,0$ - inductive load $\cos \varphi = 0.8$ 3 A / 690 VA Operating temperature: -20 °C to +45 °C Dimensions (W/L/H): 43.0/42.0/17.5 mm Weight: approx. 31 q

Scope of Delivery

Flush mounted receiver RCJ31, operating manual

Intended Use

The device may only be used indoors as a radio receiver in connection with mains voltage devices. It is operated using Easywave radio transmitters or an external button.

The manufacturer will not be liable for damage caused by improper or inappropriate use.

Safety Advice



Before installing the device, carefully read through this operating manual! Failing to observe these instructions may result in fire or other hazards.

The electrical installation may only be performed by an authorised and qualified electrician.



- The load current circuit on which the device is operated must be protected by a circuit breaker switch in accordance with EN60898-1 (tripping characteristic B or C, max. 10 A rated current)
- We will not accept any liability for personal injury or damage to property caused by failure to observe the operating instructions and in particular the safety advice!
- Observe the applicable laws, standards and regulations as well as the manufacturer's instructions for the devices to be operated!
- Have faulty units checked by the manufacturerl
- Do not open the unit housing!
- Do not make any unauthorized alterations or modifications to the unit!

Function

The RCJ31 flush-mounted receiver is used to switch an electrical device ON and OFF using a radio transmitter or an external button.

The operating modes ON/OFF, LOGIC, DEAD MAN and TIMER are available (see section "Operating modes").

32 transmission codes can be programmed into

The integrated POTA (Programming Over The Air) remote programming function can be used to reprogram an already installed and no longer accessible receiver. A detailed POTA programming manual is available on our website:

https://www.eldat.de/pota en.pdf

or you can request support from our customer service.

Push-button input T

The RCJ31 has a push-button input (T), which has to be connected to L.

When in factory mode, the push-button input works in the ON/OFF 1-button operation mode (see "operating modes").

The external button can be programmed in other operating modes or deleted at any time. This is done in the same way as programming Easywave

If the external button is deleted from memory, it returns to the ON/OFF 1-button operation mode. The push-button input works like a transmitter

button with the button code B and should always be used in 1-button operation.

If the push-button input is programmed in the ON/ OFF 2-button operation mode, it can lock the output. As long as the push-button input is closed, the switching output remains switched off. Radio transmitters are ignored during this time.

If the push-button input is programmed in DEAD-MAN operating mode, it switches the output ON as long as it is closed. However, radio transmitters can switch the output OFF again at any time. It is not possible to use the push-button input in the LOGIC operating mode!

Operation

Briefly press button P to begin programming mode for the required operation type. Any Easywave transmitter can then be programmed under this operation type.

A separate operation type can be assigned to each transmitter / transmitter button. For local operation, one external button can be connected. When in 2-button operation (2-TB), transmitter buttons A and C switch ON. Transmitter buttons B and D switch OFF. Only one transmitter button must be programmed, as the code of the second button is automatically assigned.

In 1-button operation (1-TB), each function is triggered with just one transmitter button. Each button must be programmed individually into the receiver, there is no automatic assignment.

Timeout

If no button is pressed within 30 seconds, the RCJ31 automatically switches to operation mode. The settings are not saved.

Operating modes

2-button operation

ON/OFF

Transmission code A or C switches ON. Transmission code B or D switches OFF.

LOGIC

All programmed transmission codes are linked in accordance with an AND/OR logic.

OR linkage

If one of the programmed transmitters transmits an ON telegram (A/C), the receiver switches ON

AND linkage

If all programmed transmitters which have previously transmitted an ON telegram (A/C) have transmitted an OFF telegram (B/D), the receiver switches OFF.

This operating mode is subordinate to all other operation types! This means that any command from a transmitter under another operation type will reset this operation type!

1-button operation

ON/OFF

Each transmitter code A/B/C/D can switch ON and OFF alternately.

If the transmitter button is pressed for longer than 2 seconds, the output is switched OFF, regardless of its current state (status of switching is synchronized).

DEAD MAN

The output switches as long as the transmitter button is pressed, but for a maximum of 36 seconds (unlimited, when using external button).

TIMER adjustable, retriggerable

The receiver switches ON and automatically OFF again after the set time (factory setting: 7 minutes). Any transmission code A/B/C/D can be used. Pressing the transmission button again before the timer finishes extends the switching time again to the set time. The TIMER function can be set by the user in a range from 1 second to 30 hours (see "Set TIMER").

SETTING UP THE RECEIVER



The receiver must be installed and commissioned by a qualified electrician in a commercially available flush-mounted installation box.



The cable length for connecting external buttons must not exceed 3 meters.

- Make sure there is no interference with the wireless connection!

Do not mount the device in a distribution box, in metal casings and in direct proximity to large metal objects.

Programming structure

P < 2s

Ready for operation

1. Switch off the power supply.

- Connect the supply voltage and the devices to be controlled according to the wiring diagram. Observe the applicable electrical regulations.
- 3. Transfer the coding of the transmitter buttons to the receiver (see "Program transmitters").
- Seal the flush-mounted installation box with the corresponding cover.

When the LED turns off, the receiver

is ready for operation.

PROGRAMMING

Program transmitters

button

1x briefly

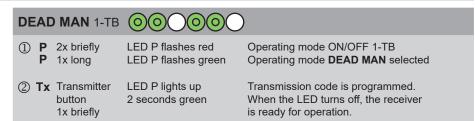
The RCJ31 only responds to programmed Easywave transmitters. In order to program a transmitter, activate the programming mode for the required operation type, then press the transmitter button to be programmed. If an already programmed transmitter is programmed again, the previous operation type is overwritten by the new selection. Up to 32 transmission codes can be programmed.

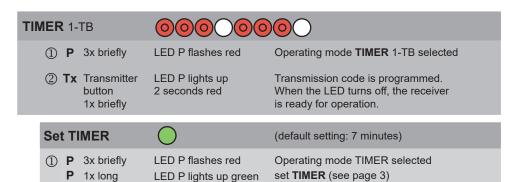
The external button uses up one memory slot, as soon as it gets programmed into another than the default operation mode.

Operation Press button1 Indication Note **ON/OFF** 2-TB $\bigcirc(\bigcirc)\bigcirc(\bigcirc)$ ① P 1x briefly LED P flashes red Operating mode ON/OFF 2-TB selected 2 Tx Transmitter LED P lights up Transmission code is programmed. When the LED turns off, the receiver button 2 seconds red 1x briefly is ready for operation. **LOGIC 2-TB** P 1x briefly Operating mode ON/OFF 2-TB LED P flashes red LED P flashes green Operating mode LOGIC selected 1x long 2 Tx Transmitter Transmission code is programmed. LED P lights up

ON/OFF 1-TB ① P 2x briefly LED P flashes red Operating mode ON/OFF 1-TB selected LED P lights up ② Tx Transmitter Transmission code is programmed. button 2 seconds red When the LED turns off, the receiver 1x briefly is ready for operation.

2 seconds green

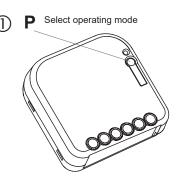




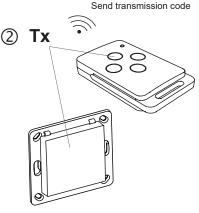
Programming level 1 Ready for operation P < 2s Programming level 2 **ON/OFF** 2-TB P < 2s P > 2s LOGIC 2-TB **ON/OFF** 1-TB P < 2s P > 2s **DEAD MAN** 1-TB TIMER 1-TB

Set

TIMER



P > 2s



A programming process can be cancelled by briefly pressing the P programming button several times. Once the LED turns off, the receiver returned to standby.

EXPLANATION



flashes flashes quickly

Press button

briefly (<2s) = Press button for less than 2 seconds long(>2s) = Press button longer than 2 seconds

Operation

1-TB = 1-button operation 2-TB = 2-button operation

Symbols

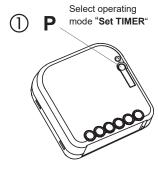
waiting time

PROGRAMMING

Set TIMER

The user can set individual switching times for the TIMER function. Doing so, the base time measured during setting of the TIMER is multiplied by the selected multiplier. The maximum base time is 30 seconds, the measurement stops automatically after this. The programmed switching time applies to all transmitters programmed in the TIMER operation mode, even if they have already been programmed before the setting of the TIMER. The TIMER is set to 7 minutes by default.

[Press button] Indication Note ① **P** 1. 3x briefly LED P flashes red Operating mode TIMER selected LED P lights up green 2. 1x long Set TIMER (2) P 1x briefly LED P flashes alternately red|green Start base time measurement between 1 and 30 seconds 00000③ 🕅 1 to 30 s LED P flashes alternately red|green Wait for required base time (30 seconds max) (0)(0)(0)(0)4 P briefly LED P flashes green Stop base time measurement and 1 to 6 times select wanted multiplier. within 5 s 1x briefly 0000 Multiplier 1 selected 00000 2x briefly Multiplier 10 selected 3x briefly 0000000 Multiplier 60 selected 4x briefly 000000000 Multiplier 600 selected 5x briefly 000000000000 Multiplier 1,800 selected 6x briefly 00000000000000 Multiplier 3,600 selected ⑤ 🕅 Wait 5 s LED P lights up 2 seconds green The measured base time is multiplied with the selected multiplier and saved as the new switching time for the TIMER function.











Conversion table

	Base time	Multiplier						
	[sec.]	1	10	60	600	1,800	3,600	
	1	0:00:01	0:00:10	0:01:00	0:10:00	0:30:00	1:00:00	
	2	0:00:02	0:00:20	0:02:00	0:20:00	1:00:00	2:00:00	
Converted seconds with multiplier to time (hours:minutes:seconds)	3	0:00:03	0:00:30	0:03:00	0:30:00	1:30:00	3:00:00	
	4	0:00:04	0:00:40	0:04:00	0:40:00	2:00:00	4:00:00	
	5	0:00:05	0:00:50	0:05:00	0:50:00	2:30:00	5:00:00	
Ö	6	0:00:06	0:01:00	0:06:00	1:00:00	3:00:00	6:00:00	
Se	7	0:00:07	0:01:10	0:07:00	1:10:00	3:30:00	7:00:00	
tes	8	0:00:08	0:01:20	0:08:00	1:20:00	4:00:00	8:00:00	
n D	9	0:00:09	0:01:30	0:09:00	1:30:00	4:30:00	9:00:00	
Ξ	10	0:00:10	0:01:40	0:10:00	1:40:00	5:00:00	10:00:00	
nrs	11	0:00:11	0:01:50	0:11:00	1:50:00	5:30:00	11:00:00	
ᅙ	12	0:00:12	0:02:00	0:12:00	2:00:00	6:00:00	12:00:00	
je (13	0:00:13	0:02:10	0:13:00	2:10:00	6:30:00	13:00:00	
ੜੋ	14	0:00:14	0:02:20	0:14:00	2:20:00	7:00:00	14:00:00	
9	15	0:00:15	0:02:30	0:15:00	2:30:00	7:30:00	15:00:00	
<u>ie</u>	16	0:00:16	0:02:40	0:16:00	2:40:00	8:00:00	16:00:00	
ĦΈ	17	0:00:17	0:02:50	0:17:00	2:50:00	8:30:00	17:00:00	
m	18	0:00:18	0:03:00	0:18:00	3:00:00	9:00:00	18:00:00	
ᇴ	19	0:00:19	0:03:10	0:19:00	3:10:00	9:30:00	19:00:00	
₹	20	0:00:20	0:03:20	0:20:00	3:20:00	10:00:00	20:00:00	
g	21	0:00:21	0:03:30	0:21:00	3:30:00	10:30:00	21:00:00	
Ö	22	0:00:22	0:03:40	0:22:00	3:40:00	11:00:00	22:00:00	
se	23	0:00:23	0:03:50	0:23:00	3:50:00	11:30:00	23:00:00	
ted	24	0:00:24	0:04:00	0:24:00	4:00:00	12:00:00	24:00:00	
/er	25	0:00:25	0:04:10	0:25:00	4:10:00	12:30:00	25:00:00	
o	26	0:00:26	0:04:20	0:26:00	4:20:00	13:00:00	26:00:00	
Ö	27	0:00:27	0:04:30	0:27:00	4:30:00	13:30:00	27:00:00	
	28	0:00:28	0:04:40	0:28:00	4:40:00	14:00:00	28:00:00	
	29	0:00:29	0:04:50	0:29:00	4:50:00	14:30:00	29:00:00	
	30	0:00:30	0:05:00	0:30:00	5:00:00	15:00:00	30:00:00	



The base time measurement (point $\ensuremath{\mathfrak{G}}$) is automatically canceled after 60 seconds. Cancelling the TIMER setting is NOT possible at any other point!

PROGRAMMING

Deleting transmitters

In delete mode, individual transmitters can be specifically deleted from the memory of the RCJ31.

Operation [Press button]

Indication

Note



LED P flashes quickly red

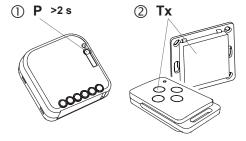
Receiver in delete mode.

Tx 1x briefly

P 1x long

LED P lights up 2 seconds red

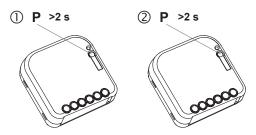
Transmitter has been deleted.



Reset

Doing a RESET, the receiver will be set back to the factory settings. All programmed transmitters are deleted and the TIMER is set to 7 minutes.

Operation [Press button]				Indication	Note			
	1	P	1x long	LED P flashes quickly red	Receiver in delete mode.			
	2	P	1x long	LED P lights up 4 seconds red	All transmission codes have been deleted and the factory settings have been restored.			



BI-DIRECTIONAL FUNCTIONS (Easywave neo)

In order to be able to use bidirectional functionalities, a server (e.g. APC01) can be programmed into the RCJ31. The available functions are automatically detected, so no specific operation type needs to be selected when programming a server. Program the server into the receiver according to the instructions in the respective server application by adding an ELDAT actuator as an "Easywave neo" device. After it is programmed, the server receives feedback about each switching operation performed, even if this is triggered by another transmitter or manually via the external button on the RCJ31. The current state of the receiver is therefore always displayed in the associated application.

Program server

Add an actuator in the Easywave app as an Easywave neo device and follow the instructions in the app. Only one server can be programmed into the receiver. Any server that may have already been programmed will be overwritten.

Operation (1)

[Press button]

Note

Indication Start the programming process via the server application.

1x briefly

LED P flashes red 00000 Receiver in programming mode any operating mode possible

Complete the programming process via the application.



Once a server is programmed to the RCJ31, an acknowledgement for each switching operation is transmitted via radio. If the server is not in use, delete it from the receiver to prevent unnecessary radio transmissions.

Delete the server

A server can be removed from the RCJ31 by deleting the relevant device in the server application. To delete the server, the receiver must be powered and within range of the server. As an alternative to deleting it via the app, the server can also be deleted by resetting the receiver.

Delete the receiver or relevant Easywave neo actuator in the server application, while the receiver is powered and within range of the server.



P Put the receiver in programming mode





GENERAL INFORMATION

Disposal

Waste electrical products should not be disposed of with household waste!

Dispose of the waste product via a collection point for electronic scrap or via your specialist dealer.

Put the packaging material into the recycling bins for cardboard, paper and plastics.



Warranty

We will remedy defects on the device based on material or production errors or exchange the device within the statutory warranty period.

Any unauthorized tampering with, or modifications to, the product shall render this warranty null and void.

Conformity



Hereby, ELDAT EaS GmbH declares that the radio equipment type RCJ31 is in compliance with Directive 2014/53/EU. The full text of the EU declaration of conformity is available at the following internet address: www.eldat.de

Customer Service

If the device does not work properly despite proper handling or in case of damage, please contact the manufacturer or your retailer.

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